

## CLAIMS

*Sub A* 1/ A method of managing traffic for a virtual connection of a packet-based communications network, said method consisting in:

5 transmitting packets from source customer-premises equipment to destination customer-premises equipment;

time-division multiplexing the packets coming from the various source customer-premises equipment;

measuring the data-rate of the multiplexed packets;

10 temporarily storing said multiplexed packets in a queue;

transmitting said stored packets over said virtual connection;

15 determining a channel utilization factor related to the rate at which packets are transmitted over said virtual connection towards said destination customer-premises equipment; and

20 transmitting said channel utilization factor to data-rate management means so as to control the send information rate upstream from said multiplexing;

25 said channel utilization factor taking into account the length of said queue and the time taken to transmit said factor to said data-rate management means so as to prevent said queue from overflowing.

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2/ A method according to claim 1, wherein said channel utilization factor is a piece of information guaranteeing that the following relationship is satisfied:

$$30 \quad \sum_{i} \text{SIR}_{i,t} \leq k_{TM} * \text{TR}$$

where  $\text{SIR}_{i,t}$  is the rate at which the packets are sent into the network for a virtual connection  $i$  at time  $t$ ,  $\text{TR}$  is the rate at which packets are transmitted over the virtual connection towards destination items of customer-premises equipment, and  $k_{TM}$  is equal to:

$$k_{TM} = 1 + \frac{\text{FIFO}_{over}}{(\text{RTD} + \text{CMP}) * \lambda * \text{TR}}$$

where  $\text{FIFO}_{\text{over}}$  is the number of packets that can be stored in said queue, RTD is the time taken by a packet to make a round trip over said communications network, CMP is the time of measurement of the instantaneous data-rate over the virtual connection, and  $\lambda$  is a constant greater than 1 taking into account the response times of the components of said communications network.

3/ A method according to claim 2, wherein  $\lambda$  is equal to 10 2.

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4/ A method according to claim 1, wherein said channel utilization factor is inserted into the packets transmitted towards said destination customer-premises 15 equipment.

5/ A method according to claim 1, wherein said channel utilization factor is transmitted in a special empty packet towards said destination customer-premises 20 equipment in the absence of return traffic.